

**MCA (Revised)**  
**Term-End Examination**  
**June, 2008**

**MCS-031 : DESIGN AND ANALYSIS OF  
 ALGORITHMS**

Time : 3 hours

Maximum Marks : 100

**Note :** Question number 1 is **compulsory**. Attempt any **three** questions from the rest. Credit will be given for to-the-point answers.

1. (a) (i) For a given problem P, two algorithms A1 and A2 have time complexities  $T1(n)$  and  $T2(n)$  respectively in terms of size  $n$  where  

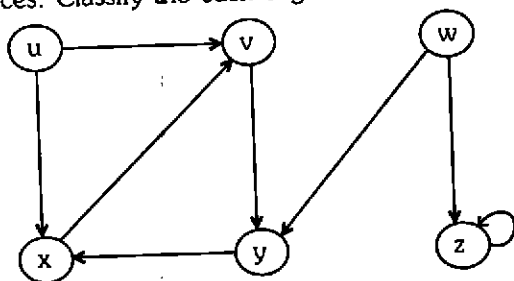
$$T1(n) = 4n^5 + 3n \text{ and}$$

$$T2(n) = 2500n^3 + 4n.$$
 Find the range of  $n$  for which A1 is more efficient than A2. 4
- (ii) Find the asymptotic upper bound for the recurrence equation  

$$T(n) = T(n/2) + T(n/4) + T(n/8) + n$$
 with boundary condition  $T(1) = 1$ . 4
- (b) (i) Write an algorithm for insertion sort on an array of size  $n$ . 4
- (ii) Estimate the best case running time and worst case running time for this insertion sort algorithm. 4

- (c) (i) Define fractional knapsack problem. Give a greedy algorithm for this problem. 4
- (ii) List the difference between greedy technique and dynamic programming technique. 4
- (d) Explain how using dynamic programming reduces the complexity of a simple algorithm. Also explain the matrix chain multiplication algorithm in this context. 4+4
- (e) (i) What are intractable problems ? 4
- (ii) Explain the steps in establishing the NP-completeness of a problem. 4
2. (a) (i) Give a divide and conquer based algorithm to find the  $i^{\text{th}}$  smallest element in an array of size  $n$ . 5
- (ii) Derive the running time of your algorithm. 5
- (b) The binomial coefficient may be defined by the following recurrence equation  $C(n, 0) = 1$  and  $C(n, n) = 1$  for  $n \geq 0$
- $$C(n, k) = C(n - 1, k) + C(n - 1, k - 1) \text{ for } n > k > 0.$$
- (i) Draw the recursion tree for calculating  $C(6, 4)$ . 2
- (ii) Write a recursive function to generate  $C(n, k)$ . 3
- (iii) Give an algorithm based on dynamic programming technique to solve  $C(n, k)$ . 5

3. (a) Obtain the DFS Tree for the following graph. Show the discovery time and finishing time for each of the vertices. Classify the back edges and cross edges. 10



- (b) Use PRIMS algorithm to find Minimum Spanning Tree for the following weighted adjacency matrix representation of an undirected graph G. 10

	a	b	c	d	e	f	g
a	-	4	-	-	-	8	-
b	4	-	8	-	-	11	-
c	-	8	-	4	-	-	2
d	-	-	4	-	2	-	-
e	-	-	-	2	-	1	6
f	8	11	-	-	1	-	7
g	-	-	2	-	6	7	-

4. (a) (i) What do you mean by overlapping subproblems ? Explain w.r.t. binomial coefficient equation in Question 2(b). 5
- (ii) What are Regular expressions ? Write a regular expression over  $\Sigma = \{0, 1\}$  to generate all strings that end with two ones. 5

- (b) Explain why Quick sort algorithm is considered the best. Also explain how worst case time complexity can be reduced by using randomization quick sort. 5+5
5. (a) (i) Define NP-complete problems. 5
- (ii) Write the algorithm for greedy approach for Huffman code. 5
- (b) (i) Define a Turing Machine. 5
- (ii) Construct a Turing Machine to accept all languages of palindromes on alphabet  $\Sigma = \{a, b\}$ . 5